FUNDING PROGRAMME

PENERAJU TEKNOLOGI

MOBILE GAME DEVELOPMENT

UNTUK SISWAZAH

SCAN ME NOW
FOR REGISTER!

Funder:

Training Provider:

Certification Body:

YAYASAN
PENERAJU

IEG
CAMPUS

XCA
Xsolla | Curine
Academy

COURSE DESCRIPTION

The XC Certified Level 1 Foundations to Mobile Game Development programme is designed to teach the fundamental knowledge and skills required for an entry-level game developer to design, develop and self-publish a simple game on a distribution platform. It will cover important aspects of technical knowledge and hands-on training as well as how to view game development as a sustainable business. Learners will also be required to develop a social media presence for the games that they produce as an introduction to marketing their products.

Learners have access to several labs, datasets, a lab environment as well as capstone project and a full suite course with videos, assessments and several other assets, as well as a certification and digital badge, post passing a certification examination.

COURSE DURATION

A sequence of 14 weeks of teaching and learning process which includes:

Face to Face training **210 hours**

Live coaching **70 hours**

Independent learning with continuous assessments during the duration of the programme - **140 hours** per week over **14 weeks**

COURSE TOPICS

TOPIC 1 GAME DESIGN & DEVELOPMENT

TOPIC 3 GAME PROJECT DEVELOPMENT

TOPIC 2 GAME SYSTEM ANALYSIS & DESIGN

TOPIC 4 GAME COMMERCIALISATION

ENTRY REQUIREMENTS

TARGET GROUP:
HIGHER EDUCATION GRADUATES AGED 18-30 YEARS OLD WITH A BACHELOR DEGREE IN INFORMATION TECHNOLOGY, COMPUTER SCIENCE, MULTIMEDIA, SOFTWARE ENGINEERING, OR OTHER TECHNOLOGY RELATED COURSES

POSSESS BASIC PROGRAMMING SKILLS

PROFICIENT IN ENGLISH (BASIC SPOKEN & WRITTEN)

SCHOOL
FOR
LIFE
At IEG Campus you school when you want, where you want